

# Kautilya Chenna

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Research Interests Robotics: Perception, Manipulation and Cognition; Machine Learning, Computer Vision.

Education **University of Utah**, Salt Lake City, Utah **August 2016 – present**  
*Master of Science in Robotics*  
• Advisors: [Dr. Tucker Hermans](#)

Relevant Coursework Probabilistic Modeling, 3D Computer Vision, Artificial Intelligence, Motion Planning, Machine Learning, Robotics and System Identification.

Publications “Planning Multi-Fingered Grasps as Probabilistic Inference in a Learned Deep Network”; Qingkai Lu, **Kautilya Chenna**, Balakumar Sundaralingam, Tucker Hermans; *International Symposium on Robotics Research (ISRR)*, 2017. [PDF]

Experience **Learning Lab for Manipulation Autonomy (LL4MA)**, University of Utah  
*Graduate Research Assistant* **August 2016 – present**  
Currently working under Dr. Tucker Hermans on developing a robust and fast collision detection algorithm using deep learning to detect robot collisions using pointcloud data.

**NMCAD Lab**, Indian Institute of Science  
*Project Assistant* **January 2015 – July 2016**  
Worked under Prof. Dineshkumar Harursampath on the project “*Design and Fabrication of a Conventional Flapping Wing Micro Aerial Vehicle.*” We worked towards developing a platform for testing various wing designs, materials and mechanisms on the MAV.

Selected Projects **Semantic Segmentation of Images using Deep Learning** **March 2018**  
• Implemented several graphical models and a deep learning algorithm for pixel wise segmentation of images  
• Achieved near state of the art performance with the deep learning algorithm (VGG16 + CRF).

**Twitter Spam Detection** **December 2017**  
• Implemented a machine learning algorithm from scratch to predict if a twitter user’s content is spam.  
• Ranked 1st in [kaggle in-class competition](#).

**Video Action recognition using Deep Learning** **October 2017**  
• Implemented a Deep Neural Network using tensorflow to classify actions in scenes.  
• Achieved performance comparable to the state of the art.

**Baxter Grasping** **January 2017**  
• Developed a grasping pipeline to grasp objects on a table autonomously.  
• Tools Used: PCL, ROS, Moveit, tensorflow

Skills **Languages:** Python, MATLAB, C++, Java.  
**Tools:** PCL (Pointcloud Library), ROS (Robot Operating System), OpenCV, Tensorflow, Blender, Keras.  
**Robots:** KUKA LBR4, Rethink Robotics Baxter, SimLab’s Allegro Hand, Quanser HD2

Links **Website:** <https://chenna.me>  
**Linkedin:** <https://www.linkedin.com/in/kautilyachenna/>  
**Github:** <https://github.com/hashb>